

BFA Design

MAJOR: DESIGN (BACHELOR OF FINE ARTS)

MINORS OFFERED: Design, Art Studio, Art History, IDSM: Museum Studies, IDSM: Web UX/UI Design

Students in this program will learn the skills of design, gaining the technical ability to navigate the creative process and program suite needed to excel in their work. They will also expand their understanding of art and analytical artistic skills while learning how to apply them to future careers.



AREAS OF SPECIALTY (CONCENTRATIONS)



GRAPHIC DESIGN TRACK

Enhance your design skills with coursework covering typography, illustration, web media, concept and design.

3D MODELING AND ANIMATION TRACK

Bring stories to life visually through dynamic 3d modeling, motion graphic design, and animation.



Professional art gallery, labs, studios, classrooms, and faculty offices, are all **located in one on-campus building**

ART + DESIGN + ART HISTORY

Art elective requirements give you the perfect opportunity to try your hand at a new medium. Develop essential art-communication skills through class critiques, and gain a wholistic understanding of the arts through Art History courses. Our writing-enhanced history courses will give you the opportunity to participate in academic research relating to your area of specialty.

On-campus art/design related jobs and internships are available, as well as multiple student professional organizations.

AFTER GRADUATION

Students can find numerous career paths awaiting them after graduation, including in advertising, design, freelance work, new media firms, web design, non-profit organizations, publishing, or at corporations across the globe.

MORE INFO:

